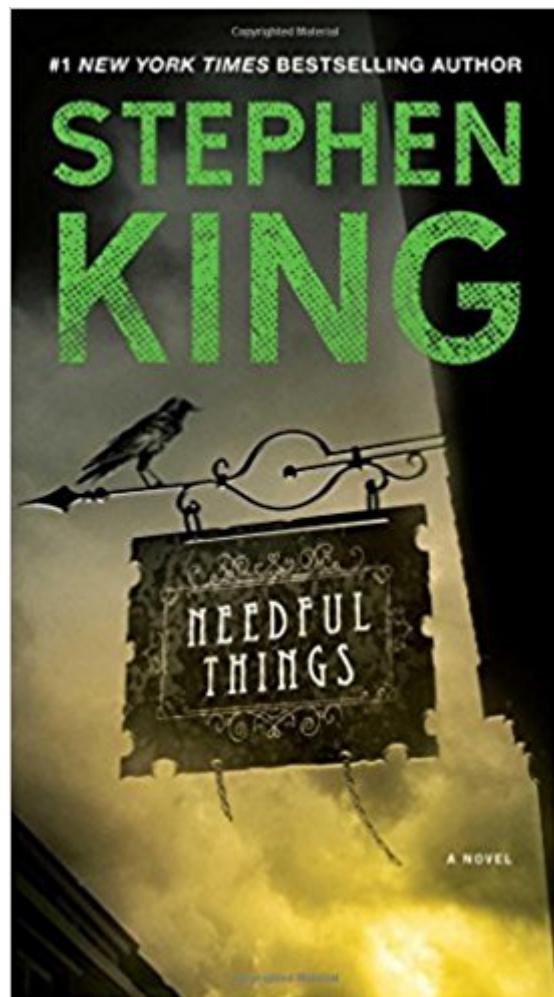


The book was found

Needful Things: A Novel



Synopsis

Master storyteller Stephen King presents the classic #1 New York Times bestseller about a mysterious store that can sell you whatever you desire—but not without exacting a terrible price in return. “There are two prices for this. Half—and half. One half is cash. The other is a deed. Do you understand?” The town of Castle Rock, Maine has seen its fair share of oddities over the years, but nothing is as peculiar as the little curio shop that’s just opened for business. Its mysterious proprietor, Leland Gaunt, seems to have something for everyone out on display at *Needful Things*—interesting items that run the gamut from worthless to priceless. Nothing has a price tag in this place, but everything is certainly for sale. The heart’s desire for any resident of Castle Rock can easily be found among the curiosities—in exchange for a little money and—at the specific request of Leland Gaunt—a whole lot of menace against their fellow neighbors. Everyone in town seems willing to make a deal at *Needful Things*, but the devil is in the details. And no one takes heed of the little sign hanging on the wall: *Caveat emptor*. In other words, let the buyer beware!

Book Information

Mass Market Paperback: 960 pages

Publisher: Pocket Books; Reissue edition (May 3, 2016)

Language: English

ISBN-10: 1501143786

ISBN-13: 978-1501143786

Product Dimensions: 4.1 x 1.6 x 7.5 inches

Shipping Weight: 13.6 ounces (View shipping rates and policies)

Average Customer Review: 4.3 out of 5 stars 551 customer reviews

Best Sellers Rank: #28,119 in Books (See Top 100 in Books) #106 in Books > Mystery, Thriller & Suspense > Thrillers & Suspense > Supernatural > Psychics #141 in Books > Mystery, Thriller & Suspense > Thrillers & Suspense > Supernatural > Werewolves & Shifters #151 in Books > Mystery, Thriller & Suspense > Thrillers & Suspense > Supernatural > Witches & Wizards

Customer Reviews

With the "Last Castle Rock Story" King bids a magnificent farewell to the fictional Maine town where much of his previous work has been set. Of grand proportion, the novel ranks with King's best, in both plot and characterization. A new store, *Needful Things*, opens in town, and its proprietor,

Leland Gaunt, offers seemingly unbeatable (read: Faustian) bargains to Castle Rock's troubled citizens. Among them are Polly Chalmers, lonely seamstress whose arthritis is only one of the physical and psychic pains she must bear; Brian Rusk, the 11-year-old boy whose mother is not precisely attentive; and Alan Pangborn, the new sheriff whose wife and son have recently died. These are only three of the half-dozen or so brilliantly drawn people met in the novel's one-month time span. As the dreams of each strikingly memorable character, major and minor, inexorably turn to nightmare, individuals and soon the community are overwhelmed, while the precise nature of Gaunt's evil thrillingly stays just out of focus. King, like Leland Gaunt, knows just what his customers want. 1.5 million first printing; BOMC main selection. Copyright 1991 Reed Business Information, Inc. --This text refers to the Paperback edition.

The old horrormaster in top form, this time with a demonic dealer in magic and spells selling his wares to the folks of Castle Rock, scene of several King novels including *The Dead Zone*, *Cujo*--and how many others? King locates his hokey *Our Town* in Maine, but as ever it's really *Consumerville*, USA, with everyone's life festooned with brand names. The cast is huge and largely grotesque, since King--wearing a tremendous cat's-smile--means to close the book on Castle Rock and blow it off the map in one of his best climaxes since *Salem's Lot*. Editing here is supreme. King braids perhaps a dozen storylines--with hardly a drop of blood spilled for the first 250 or so pages--into ever briefer takes that climax in a hurtling, storm-ripped holocaust whose symphonic energies fill the novel's last third. Perhaps only five characters stand out: Leland Gaunt, a gentlemanly stranger who opens the *Needful Things* curiosity shop; his first customer, Brian Rusk, 11, who sells his soul for a rare Sandy Koufax baseball card; practical Polly Chalmers, who runs the *You Sew 'n' Sew* shop, welcomes Gaunt with a devil's-food cake, and buys an amulet to relieve her arthritis; her lover, Sheriff Alan Pangborn, who buys nothing but is haunted by the driving deaths of his wife and son; and Ace Merrill, coke dealer in a bind, who becomes Gaunt's handydevil and gets to drive Gaunt's Tucker, a car that's faster than radar and uses no gas. As he has for hundreds of years, Gaunt sells citizens whatever pricks and satisfies their inmost desires. But the price dehumanizes them, and soon all the townsfolk vent their barest aggressions on each other with cleaver, knife, and gun: Gaunt even opens a sideline of automatic weapons. By novel's end, the whole town is on a hysterical, psychotic mass rampage that floods morgue and hospital with the delimbed and obliterated. Then comes the big bang. Mmmmmmmmmmm! Leland King's glee, or Steven Gaunt's, or rather--well, the author's--as he rubs his palms over his let's-blow-'em-away superclimax is wonderfully catching. (Book-of-the-Month Main Selection for Fall) -- Copyright ©1991, Kirkus

Associates, LP. All rights reserved. --This text refers to the Paperback edition.

I've been a Stephen King fan for many years, and this is one I thoroughly enjoyed from start to finish. The storyline was unique and drew me in right away--a must for books, as readers and writers (and agents and editors) are aware. The characters were interesting--good guys and bad guys--and the detail with which he writes makes them "come to life" as one reads. The hero and villain were equally engaging in their own way. The other characters had enough, well, character, to move the story along or simply add depth. Great story, great read. Highly recommended for Stephen King and/or horror fans.

I was afraid when I started reading that this book wouldn't hold up so well over the passing years. It has. It's still one of the finest things that Stephen King has written. His characters and finely woven storylines of each individual is still strong and very poignant in some cases. And there are a lot of individual characters, yet none of them got lost in the shuffle. The slow build to the coming terror and the final 200 pages were as intense as it always was. One heck of a tale that I'd recommend.

This was a long book and it got very exciting at the end. King builds up the story well and it has a crazy finish.

My 4 year old figured out how to buy books on my kindle. He came to me and said, I got you a book. I was very greatful, but not too happy I didn't have a say in the pick. Turned out to be my favorite King book so far! I've read some of his most popular, and some not as popular. It was very hard to put down! And actually gave me chills at some points. I don't scare easily.I highly recommend this book!!!!

Some King novels are absolute marvels, others not so much. Better than most horror writers by far but not all of his are white hot blazing infernos. This however is one of those that shame the surface of the Sun!

I never get tired of this story. Shows the true poison of greedy people. I've read this book and many of King's books until the covers have fallen off and the spines break.

As you read this novel, each page builds off each other so you don't want to pause or put it down. I

read it in two days: that's how great it was - my honest opinion...

I am enjoying the book very much, but I have to say the editing of the electronic version is bad to the point of being distracting. In some sections it honestly seems like someone typed out the original text on their iPhone, complete with autocorrect errors. It's surprising they wouldn't have spent more time on this.

[Download to continue reading...](#)

Needful Things: A Novel Needful Things: The Last Castle Rock Story Needful Things How to Use Graphic Design to Sell Things, Explain Things, Make Things Look Better, Make People Laugh, Make People Cry, and (Every Once in a While) Change the WorldÃ ESP8266: Programming NodeMCU Using Arduino IDE - Get Started With ESP8266 (Internet Of Things, IOT, Projects In Internet Of Things, Internet Of Things for Beginners, NodeMCU Programming, ESP8266) Buenos Aires in 3 Days (Travel Guide 2017): Best Things to Enjoy in Buenos Aires, for First Time Visitors: 3-Day Plan,Best Value Hotels, Restaurants, Tango Shows,Things to Do and See.Many Local Tips. 100 Things Washington Fans Should Know & Do Before They Die (100 Things...Fans Should Know) 100 Things Cardinals Fans Should Know & Do Before They Die (100 Things...Fans Should Know) 100 Things Chiefs Fans Should Know & Do Before They Die (100 Things...Fans Should Know) 100 Things to Do in the Twin Cities Before You Die (100 Things to Do Before You Die) 100 Things Blues Fans Should Know & Do Before They Die (100 Things...Fans Should Know) 100 Things Packers Fans Should Know & Do Before They Die (100 Things...Fans Should Know) 100 Things to Do in the Upper Peninsula Before You Die (100 Things to Do Before You Die) 100 Things Steelers Fans Should Know & Do Before They Die (100 Things...Fans Should Know) 100 Things Penguins Fans Should Know & Do Before They Die (100 Things...Fans Should Know) 100 Things Louisville Fans Should Know & Do Before They Die (100 Things...Fans Should Know) First Things First: Understand Why So Often Our First Things Aren't First Plants Are Living Things (Introducing Living Things) Things That Float and Things That Don't Ready, Set...PROCRASTINATE!: 23 Anti-Procrastination Tools Designed to Help You Stop Putting Things off and Start Getting Things Done

[Contact Us](#)

[DMCA](#)

[Privacy](#)

FAQ & Help